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State of New Jersey Police Crash Investigation Report NJTR-1

Use Code 00 for Unknown.

Use Code 99 for Other.

Explain Other in Crash Description

Also, Explain Items Marked with asterisk (*) in Crash Description

If an Item Does Not Apply, Enter a Dash (-)

NOTE:

Boxes 1 - 7 must be completed for all pages of the report.

Boxes 8-22 and 96-105 are only required on page 1 of the report.

All other information is completed as necessary.

Websites for :

Crash References -
<http://www.state.nj.us/transportation/refdata/accidents/policeres/shtm>

Insurance Codes -
 5 digit NAIC - <http://www.nj.gov/dobi/data/inscomp.htm>
 3 digit MVC - <http://www.state.nj.us/mvc/numeric.pdf>

Hospital Codes
 - <http://www.state.nj.us/health/ems/jems.pdf>

96	Road Divided By 01 Barrier Median 02 Curbed Median 03 Grass Median 04 Painted Median 05 None	
97	Temporary Traffic Control Zone 01 None 02 Construction Zone 03 Maintenance Zone 04 Utility Zone 05 Incident Zone	
98	Light Condition 01 Daylight 03 Dusk 05 Dark (no street lights) 07 Dark (street lights on, spot) 02 Dawn 04 Dark (street lights off) 06 Dark (street lights on, continuous)	
99	Road System 01 Interstate 03 State/Interstate Authority 05 County 07 Municipal 09 Private Property 02 State Highway 04 State Park or Institution 06 Co Auth, Park or Inst 08 Mun Auth, Park or Inst 10 US Govt Property	
100	Road Character 01 Straight and Level 03 Straight at Hillcrest 05 Curve and Grade 02 Straight and Grade 04 Curve and Level 06 Curve at Hillcrest	
101	Road Surface Type 01 Concrete 02 Blacktop 03 Gravel 04 Steel Grid 05 Dirt	
102	Road Surface Condition 01 Dry 02 Wet 03 Snowy 04 Icy 05 Slush 06 Water (Standing/Moving) 07 Sand, Mud, Dirt 08 Oil	
103	Environmental Condition 01 Clear 03 Snow 05 Overcast 07 Blowing Snow 09 Severe Crosswinds 02 Rain 04 Fog/Smog/Smoke 06 Sleet/Hail/Freezing Rain 08 Blowing Sand/Dirt	
104	Total Number of Motor Vehicles Involved in Crash	
105	Crash Type <i>with Below as First Event</i> 10 Overturned 11 Fixed Object 12 Animal 13 Pedestrian 14 Pedalcyclist 15 Non-fixed Object 16 Railcar -vehicle <i>with Other MV as First Event</i> 01 Same Direction (Rear End) 07 Left Turn / U Turn 02 Same Direction (Side Swipe) 08 Backing 03 Right Angle 09 Encroachment 04 Opposite Direction (Head On, Angular) 05 Opposite Direction (Side Swipe) 06 Struck Parked Vehicle	
106	Vehicle 1	Oversize/Overweight Permit ? (Comm Veh Only)
107	Vehicle 2	01 Yes 02 No
108	Vehicle 1	Vehicle Type
109	Vehicle 2	Passenger Vehicles (01-19)
110	Vehicle 1	Vehicle Use
111	Vehicle 2	Special Function Vehicles
112	Vehicle 1	Cargo Body Type (Comm Veh Only)
113	Vehicle 2	Direction of Travel of Vehicle
114	Vehicle 1	Location of Most Severe Physical Injury
115	Vehicle 2	Which Vehicle Occupied
116	Vehicle 1	Position In/On Vehicle
117	Vehicle 2	Ejection From Vehicle
118	Vehicle 1	Victim's Physical Condition
119	Vehicle 2	Refused Medical Treatment
120	Vehicle 1	Safety Equipment
121	Vehicle 2	Airbag Deployment
122	Vehicle 1	Age
123	Vehicle 2	Sex
124	Vehicle 1	Avail
125	Vehicle 2	Used
126	Vehicle 1	Hosp Code

Cut here 1 5/16" from bottom

Cutting at designated positions will permit arrows on each side to be displayed when the appropriate overlay is paged. It will also permit the first overlay to be slightly longer than the second for easy paging.

Printing should be done Portrait, Duplex, Flip on Short Edge

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State of New Jersey Police Crash Investigation Report NJTR-1

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Explain Other in Crash Description

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Eye Color (box 30, 60)

- 1 - Black 4 - Blue
- 2 - Brown 5 - Hazel
- 3 - Gray 6 - Green
- 7, 8, and 9 = Other

Overlay Page 2 of 2

Apparent Contributing Circumstances

Driver/Pedalcyclist Actions (01 - 29)

- 01 Unsafe Speed
- 02 Driver Inattention *
- 03 Failed To Obey Traffic Control Device
- 04 Failed To Yield ROW to Vehicle/Pedes.
- 05 Improper Lane Change
- 06 Improper Passing
- 07 Improper Use/Failed to Use Turn Signal
- 08 Improper Turning
- 09 Following Too Closely
- 10 Backing Unsafely
- 11 Improper Use/No Lights
- 12 Wrong Way
- 13 Improper Parking
- 14 Failure To Keep Right

25 None

29 Other Driver/Pedalcyclist Action

Vehicle Factors (31 - 49)

- 31 Defective Lights *
- 32 Brakes *
- 33 Steering *
- 34 Tires *
- 35 Wheels *
- 36 Windows/ Windshield *
- 37 Mirrors *
- 38 Wipers *
- 39 Veh Coupling/Hitch/Safety Chains *

49 Other Vehicle Factor

Road / Environ. Factors (51 - 69)

- 51 Road Surface Condition *
- 52 Obstruction/Debris In Road *
- 53 Ruts, Holes, Bumps *
- 54 Control Device Defective or Missing *
- 55 Improper Work Zone *
- 56 Physical Obstructions (viewing, etc) *
- 57 Animals in Roadway *
- 58 Improper/Inadequate Lane Markings *
- 59 Sun glare *

69 Other Roadway Factors

Pedestrian Factors (71 - 89)

- 71 Failed To Obey Traffic Control Device
- 72 Crossing Where Prohibited
- 73 Dark Clothing/Low Visibility to Driver
- 74 Inattentive *
- 75 Failure to Yield ROW
- 76 Walking on Wrong Side of Road
- 77 Walking in Road When Sidewalk Present
- 78 Running/Darting Across Traffic

85 None

89 Other Pedestrian Factors

Apparent Physical Status

- 01 Apparently Normal
- 02 Alcohol Use
- 03 Drug Use (Illicit) *
- 04 Medication *
- 05 Alcohol & Drug/Medication Use *
- 06 Physical Handicaps
- 07 Illness
- 08 Fatigue
- 09 Fell Asleep

Cell Phone In Use By Driver

- 01 Handheld
- 02 Hands Free

Vehicle / Pedalcyclist Action (01-29)

- 01 Going Straight Ahead
- 02 Making Right Turn (not turn on red)
- 03 Making Left Turn
- 04 Making U Turn
- 05 Starting From Parking
- 06 Starting In Traffic
- 07 Slowing or Stopping
- 08 Stopped in Traffic
- 09 Parking
- 10 Parked
- 11 Changing Lanes

- 12 Merging/Entering Traf Lane
- 13 Backing
- 14 Driverless / Moving
- 15 Passing
- 16 Negotiating Curve
- 17 Driving on Shoulder
- 18 Right Turn on Red

29 Other Veh/Cyclist Action *

Pedestrian Action (31-49)

- 31 Pedestrian Off Road
- 32 Walking To/From School
- 33 Walking/Jogging with Traffic
- 34 Walking/Jogging Against Traffic
- 35 Playing in Road
- 36 Standing/Lying/Kneeling in Road
- 37 Getting On/ Off Vehicle
- 38 Pushing/Working on Vehicle
- 39 Other Working in Roadway
- 40 Approaching/Leaving Schoolbus
- 41 Coming From Behind Parked Veh.
- 42 (reserved)

Pre-Crash Action

At Intersection

- 43 Crossing at "marked" Crosswalk
- 44 Crossing at "unmarked" Crosswalk

At Mid-Block

- 45 Crossing at "marked" Crosswalk
- 46 Crossing / Jaywalking

49 Other Pedestrian Action *

- 01 Police Officer
- 02 RR Watchman, Gates, etc
- 03 Traffic Signal
- 04 Lane Markings

- 05 Channelization - Painted
- 06 Channelization - Physical
- 07 Warning Signal
- 08 Stop Sign

- 09 Yield Sign
- 10 Flagman
- 11 No Control Present
- 12 Flashing Traffic Control

Traffic Controls

- 13 School Zone (Signs/Controls)
- 14 Adult Crossing Guard

Sequence of Events (select up to 4 for each vehicle)

Non Collision (01 - 19)

- 01 Overturn / Rollover
- 02 Fire / Explosion
- 03 Immersion
- 04 Jackknife
- 05 Ran Off Road - Right
- 06 Ran Off Road - Left
- 07 Crossed Median / Centerline
- 08 Downhill Runaway
- 09 Cargo / Equipment Loss or Shift
- 10 Separation of Units
- 11 Fell / Jumped From Vehicle
- 12 Thrown / Falling Object
- 13 Equipment Failure

19 Other Non Collision

Collision w/ Person, MV, or Non-Fixed Object (21 - 39)

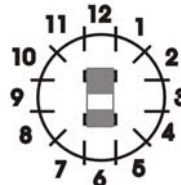
- 21 Pedalcyclist
- 22 Pedestrian
- 23 Train / Trolley / Other Railcar
- 24 Deer
- 25 Other Animal
- 26 MV in Transport
- 27 MV in Transport, Other Roadway
- 28 Parked MV
- 29 Work Zone or Maint. Equipment
- 30 Struck By Object Set In Motion By MV

39 Other Non-Fixed Object

Collision w/ Fixed Object (41 - 69)

- 41 Impact Attenuator / Crash Cushion
- 42 Bridge Overhead Structure
- 43 Bridge Pier or Support
- 44 Bridge Parapet End
- 45 Bridge Rail
- 46 Guardrail Face
- 47 Guardrail End
- 48 Concrete Traffic Barrier
- 49 Other Traffic Barrier
- 50 Traffic Sign Support
- 51 Traffic Signal Standard
- 52 Utility Pole
- 53 Light Standard
- 54 Other Post, Pole, Support
- 55 Culvert
- 56 Curb
- 57 Ditch
- 58 Embankment
- 59 Fence
- 60 Tree
- 61 Mailbox
- 62 Fire Hydrant
- 69 Other Fixed Object

Clockpoint Diagram



- 13 Roof
- 14 Undercarriage
- 15 Overturned
- 17 None Visible

Vehicle Impact Area

- Initial Impact Veh 1 130
- Principal Damage Veh 1 131
- Initial Impact Veh 2 132
- Principal Damage Veh 2 133

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Vehicle Type / Cargo Body Type



Cargo Van



Recreational Vehicle



Single Unit (2 Axle)



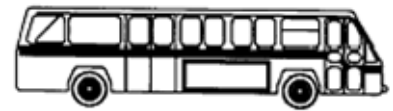
Truck Tractor



Tractor Double



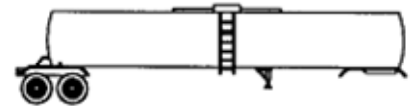
Tractor Semi-Trailer



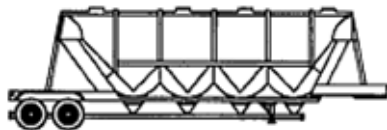
Bus (> 15 seats)



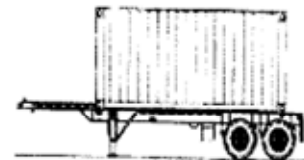
Flatbed



Cargo Tank



Hopper (grain/gravel)



Intermodal Chassis



Garbage/Refuse

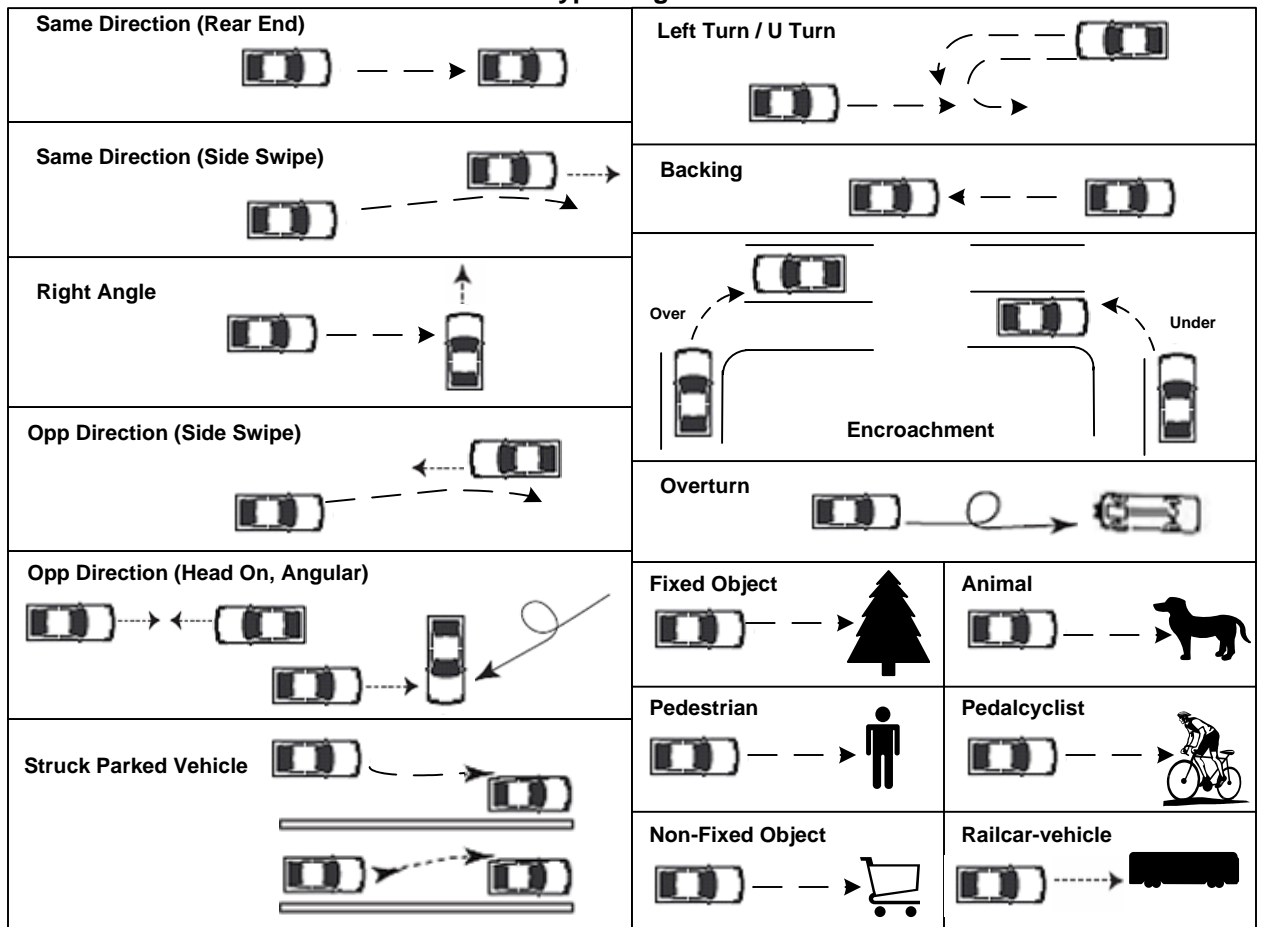


Snowplow



Concrete Mixer

Crash Type Diagrams



1. **Same Direction (Rear-end)**- Two vehicles moving one behind the other and collide, regardless of what movements either vehicle was in the process of making. This would include a collision in which the leading vehicle spun out and became turned 180 degrees around such that the resulting same direction collision had it strike front end to front end with the following vehicle.
2. **Same Direction (Sideswipe)**- Two vehicles moving alongside each other and collide, with at least one of the vehicles being struck on the side. This type would include a collision resulting from one of the vehicles making an improper turn such as a left from the right lane or vice-versa or turning right from the appropriate outside lane and striking a vehicle passing on the right shoulder.
3. **Right Angle**- Two vehicles approaching from non-opposing angular directions collide, typically resulting as one vehicle failed to either stop or yield right of way from a Stop or Yield sign, ran a red light, or was not cleared from the intersection upon the onset of the conflicting movement's green signal.
4. **Opposite Direction (Head-on/Angular)**- Two vehicles approaching opposite directions and intending to continue in opposite directions collide in a frontal or angular manner as a result of one or both vehicles crossing the painted or unpainted centerline or divided median of the roadway. This includes a collision resulting from one vehicle traveling the wrong way down a divided highway.
5. **Opposite Direction (Sideswipe)**- Two vehicles approaching opposite directions and intending to continue in opposite directions collide in a sideswiping manner as a result of one or both vehicles crossing the painted or unpainted centerline or divided median of the roadway. This also includes a collision resulting from one vehicle traveling the wrong way down a divided highway.
6. **Parked Vehicle**- A crash involving a vehicle in transport striking a parked vehicle within the roadway or in a parking lot.
7. **Left Turn/U Turn**- Two vehicles approaching from opposite directions collide as a result of at least one vehicle attempting to make a left or U turn in front of the opposing vehicle.
8. **Backing**- This type of crash, previously labeled as "Other" type, is defined as any multi-vehicle collision when at least one vehicle was in the act of backing.
9. **Encroachment**- Previously labeled as "Other" type crash, but frequently mislabeled as an angle crash due to the approach directions of one of the turning vehicles and a stopped, starting or slowing vehicle on an adjacent approach, this crash defines the collision of two adjacent approach vehicles whose paths are unintended to come in conflict, but collide as a result of one or both vehicles over- or under-turning.
10. **Overturned**- A crash in which a vehicle overturns on or off the roadway without first having been involved in some other type single or multiple vehicle crash. This includes motorcycle crashes in which the operator loses control of and drops bike, but had not initially struck another motor vehicle, fixed or non-fixed object, animal, pedalcyclist or pedestrian.
11. **Fixed Object**- A crash in which the primary collision involved a single vehicle and a fixed object.
12. **Animal**- A crash involving a vehicle striking any animal, including a deer. However, a deer crash could also be so-named for specific identification of this more common type animal crash within the appropriate box on the Police Crash Report form.
13. **Pedestrian**- A crash involving a vehicle and pedestrian in which the collision between the two is the first event and also took place within the road proper. This type includes a vehicle colliding with someone walking their bicycle in the roadway.
14. **Pedalcycle**- A crash involving a vehicle and a bicycle that is in the act of being ridden or stopped in the roadway, but currently mounted by the cyclist.
15. **Non-fixed object**- Excluding the single motor vehicle type crashes defined in numbers 10-14 above, this type implies any crash initially involving a single vehicle and object not considered a fixed or permanent condition of the highway like ruts, bumps, sink- or potholes or other miscellaneous stationary or airborne road debris such as garbage, tree limbs, fallen-off parts of other vehicles, broken and scattered signs/posts, etc.
16. **Railcar-vehicle**- Any crash involving a vehicle and a train, trolley, light transit or other type railcar that occurred within a roadway right-of-way or at an at-grade intersection.
99. **Other**- This category encompasses all other categories of single and multi-vehicle crashes that are not defined above. These include, but are not limited to, all other non-collision events such as immersion, cargo loss, separation of units, fire/explosion, and run-off road incidents (whereby damage is caused to the vehicle, but nothing else was physically struck during or following the act of leaving the highway).
00. **Unknown**